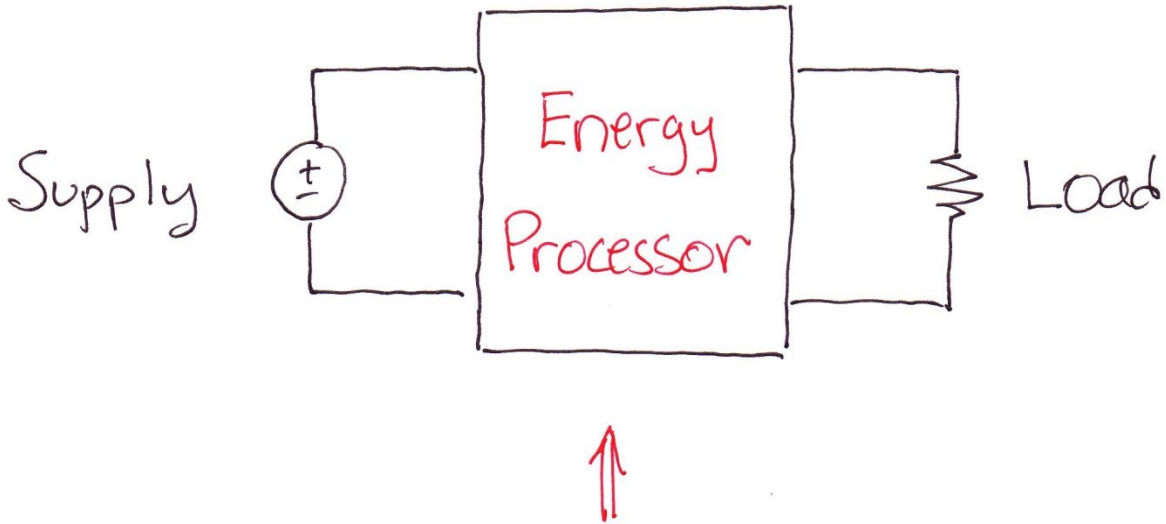


6.002 - Lecture 15

Energy Processing

- Energy-Efficient Delivery
- Simple Power Electronics
- Pulse Width Modulation
- First-Order Review
- Time Averaging
- Audio Example

Challenge: Efficient Energy Delivery



What goes here for greatest efficiency?

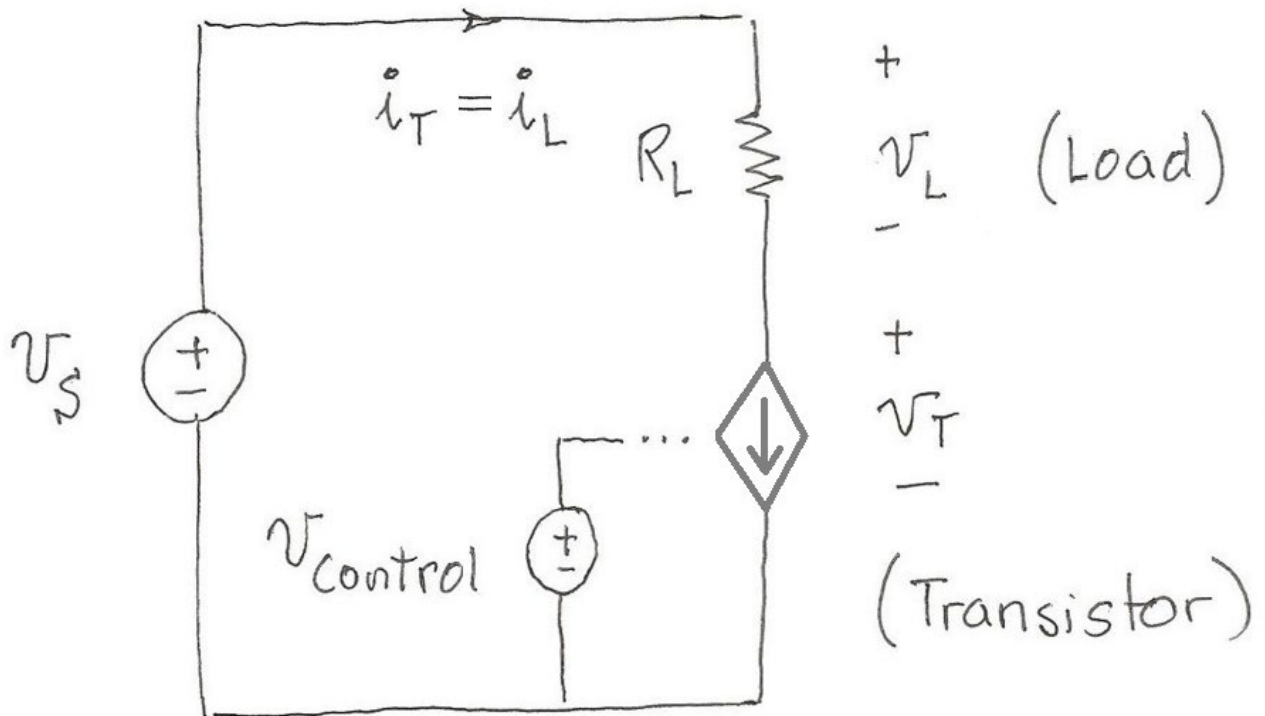
Complexities:

- Voltage mismatch
- Time-varying supply voltage
- Time-varying load voltage and power demand
- Varying load characteristics

Efficiency Benefits:

- Reduced energy cost
- Simplified thermal management

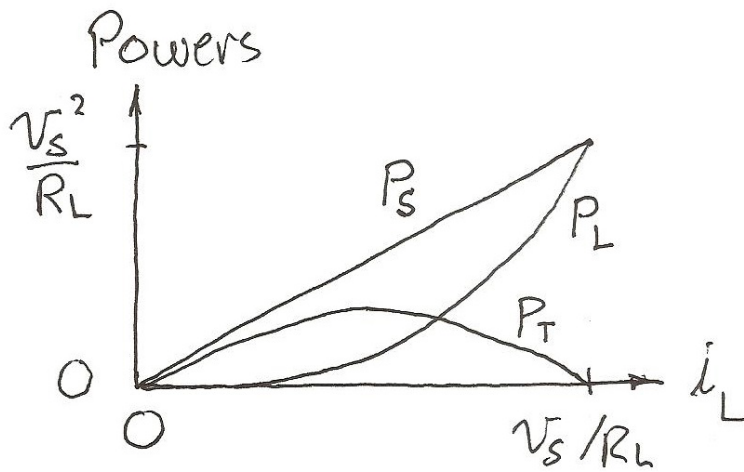
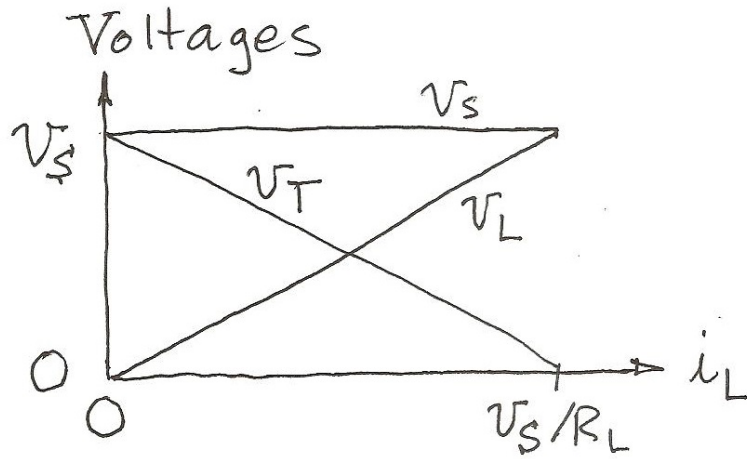
A Simple Energy Processor (But, is it a good one?)



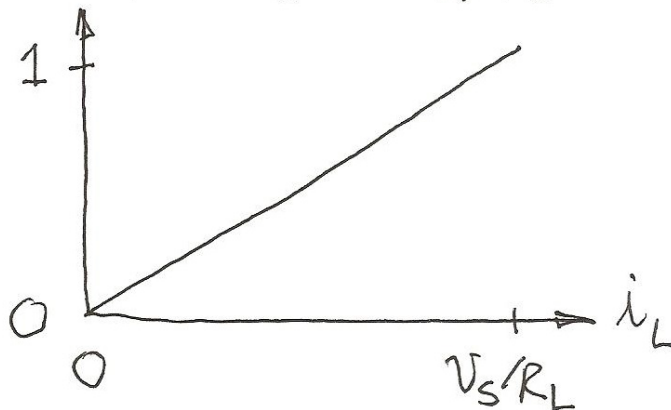
Design and Operation:

- Repurpose the amplifier studied earlier.
- Design the amplifier such that $\min\{v_s\} \geq \max\{v_L = R_L * i_L\}$.
- What if the design is not possible?
- Choose v_{control} to provide i_L and v_L .

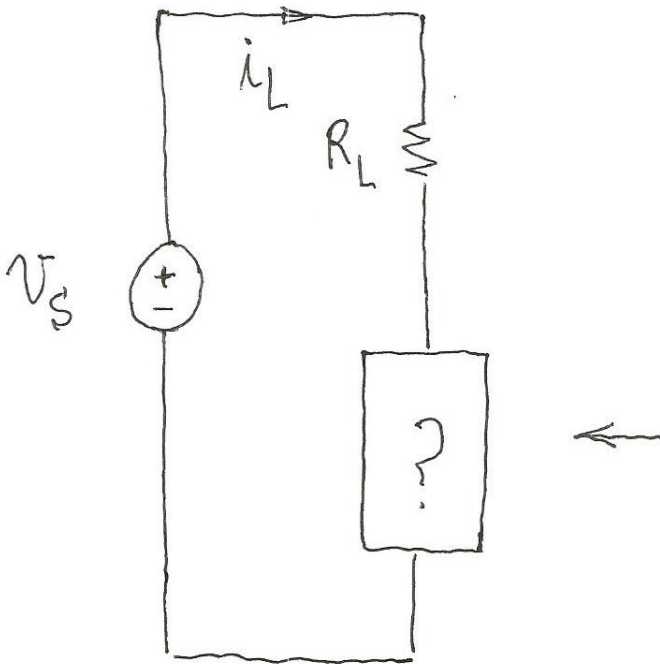
Energy Efficiency



$$\text{Efficiency} = P_L/P_S$$



The Challenge Revisited

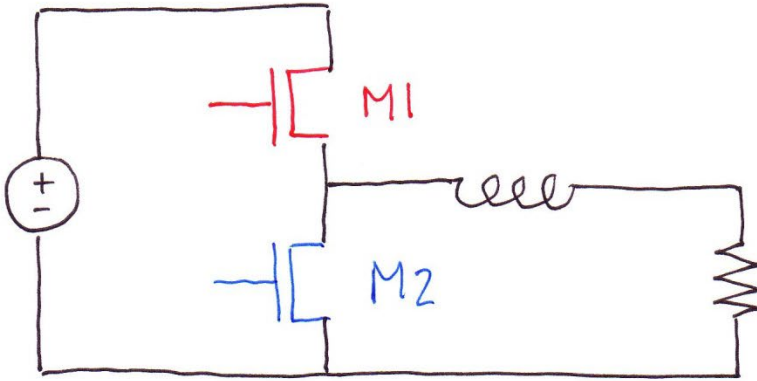


This "device" must experience the voltage $V_S - R_L i_L$, and so must dissipate the power $(V_S - R_L i_L) i_L$ if it is dissipative.

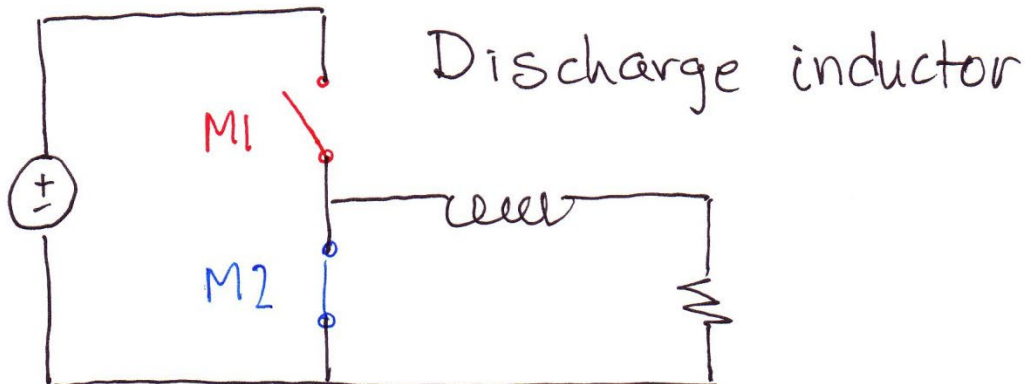
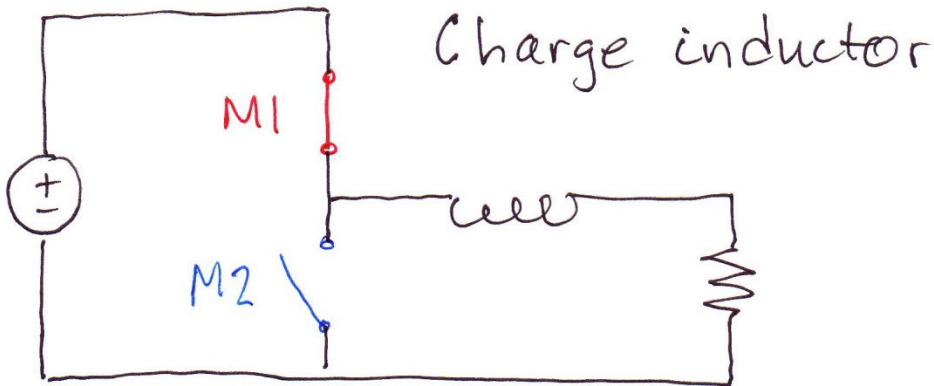
What about non-dissipative devices?

- * Capacitors
- * Inductors
- * Switches (via Transistors)

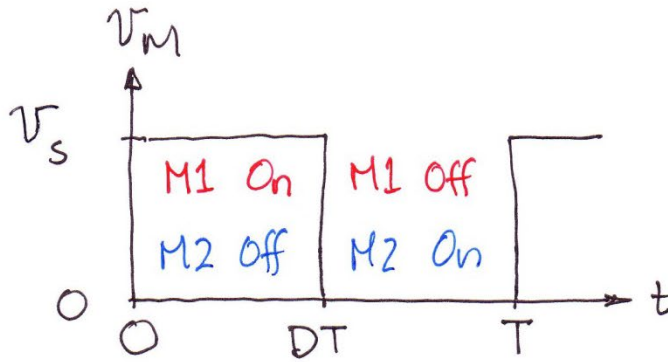
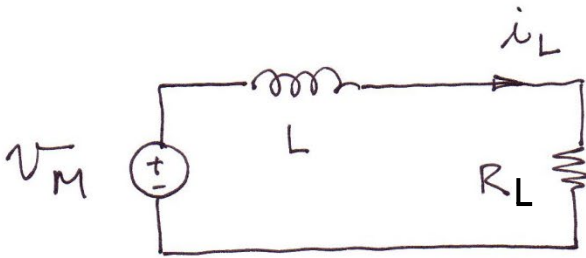
An Alternative Energy Processor



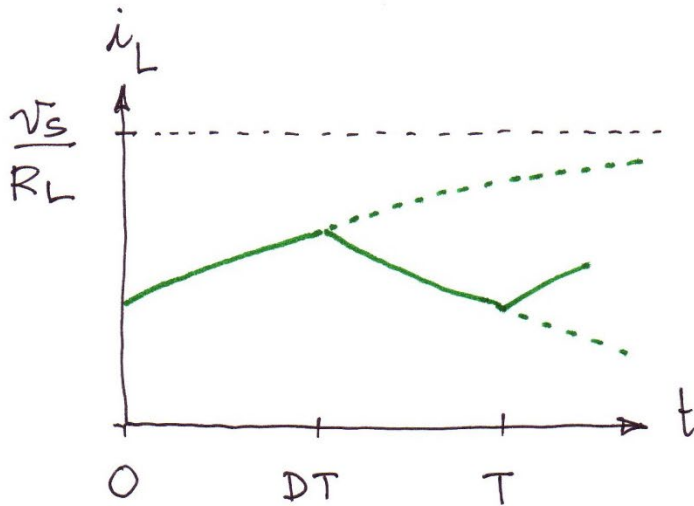
Operate transistors as switches



Cyclic Steady-State Operation



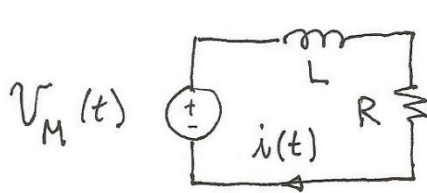
$T \equiv$ Switching Period
 $D =$ Duty Cycle



$$\left. \right\} \tau = \frac{L}{R_L}$$

- * What is the average current?
- * What is the current ripple?
- * What is the dynamic behavior?

Inductor-Resistor Network Review



$$\text{KVL} \Rightarrow L \frac{di}{dt} + Ri = V_M$$

$$\tau \frac{di}{dt} + i = \frac{V_M}{R} ; \tau = \frac{L}{R}$$

$$V_M = 0 \quad t \geq 0$$

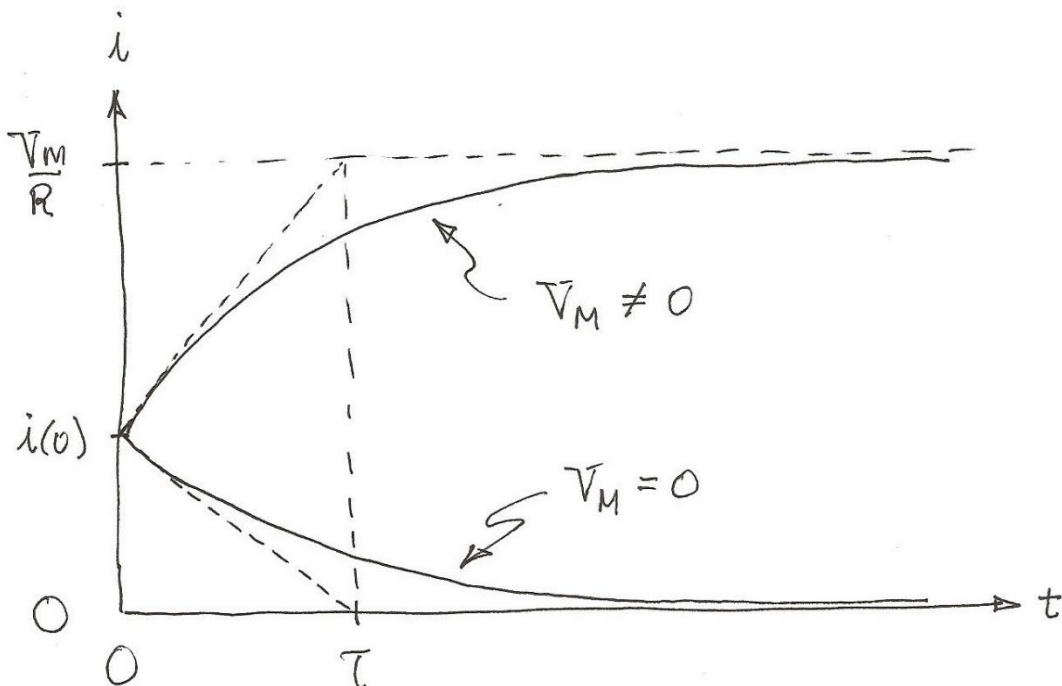
$i(0)$ Given

$$\Rightarrow i(t) = i(0) e^{-t/\tau}$$

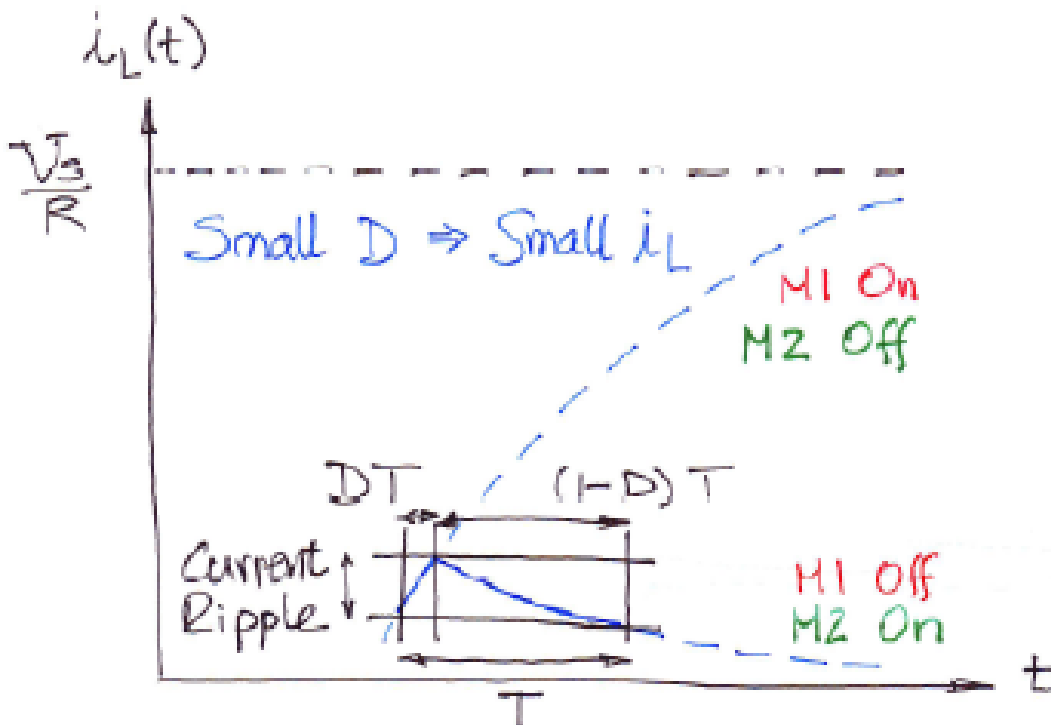
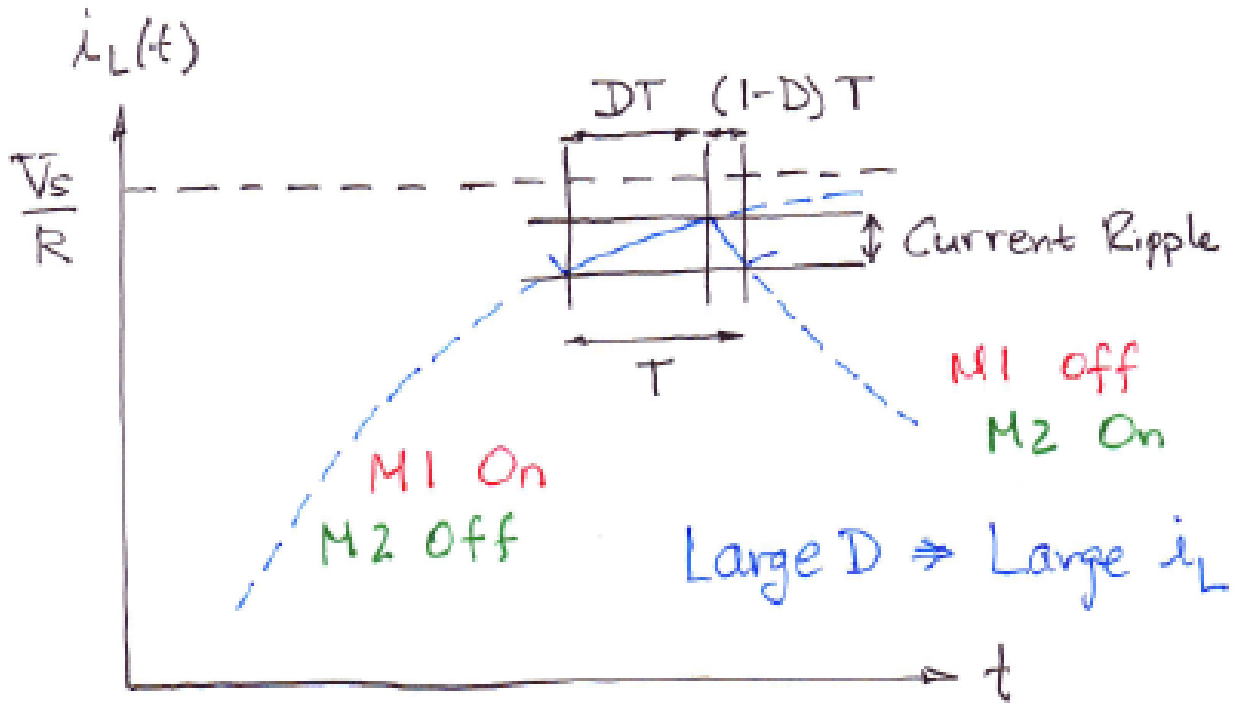
$$V_M = \bar{V}_M \quad t \geq 0$$

$i(0)$ Given

$$\Rightarrow i(t) = i(0) e^{-t/\tau} + \frac{\bar{V}_M}{R} (1 - e^{-t/\tau})$$



Intuitive Operation Preview



Cyclic Steady-State: Averages

$$\text{KVL} \Rightarrow L \frac{d i_L(t)}{dt} + R i_L(t) = v_M(t)$$

$$\text{Average} \Rightarrow \bar{x} \equiv \frac{1}{T} \int_{t-T}^t x(s) ds \quad \dots \text{ for any } t$$

$$\text{Average KVL} \Rightarrow \frac{1}{T} \int_{t-T}^t \left(L \frac{d i_L(s)}{ds} + R i_L(s) \right) ds = \frac{1}{T} \int_{t-T}^t v_M(s) ds$$

$$\Rightarrow \frac{L}{T} (i_L(t) - i_L(t-T)) + R \bar{i}_L = \bar{v}_M$$

$$\text{Steady State} \Rightarrow i_L(t) = i_L(t-T) \quad \dots \text{ for every } t$$

$$\Rightarrow \bar{i}_L = \frac{\bar{v}_M}{R_L} = \frac{v_S D}{R_L}$$

PWM Control Variable 

$$\Rightarrow \bar{v}_L = R_L \bar{i}_L = v_S D$$

Cyclic Steady-State: Ripples

Define $\Delta i_L \equiv$ peak-peak ripple

$$M1 \text{ On} \Rightarrow V_S \approx \frac{\Delta i_L}{DT} L + R_L \bar{i}_L$$

$$M2 \text{ On} \Rightarrow 0 \approx \frac{-\Delta i_L}{(1-D)T} L + R_L \bar{i}_L$$

$$\text{Difference} \Rightarrow V_S \approx \frac{L \Delta i_L}{T} \left[\frac{1}{D} + \frac{1}{1-D} \right] = \frac{L \Delta i_L}{TD(1-D)}$$

$$\Rightarrow \Delta i_L \approx \frac{V_S T D(1-D)}{L}$$

Minimize ripple:

* maximize L ... expensive

* maximize $\frac{1}{T}$... switching losses

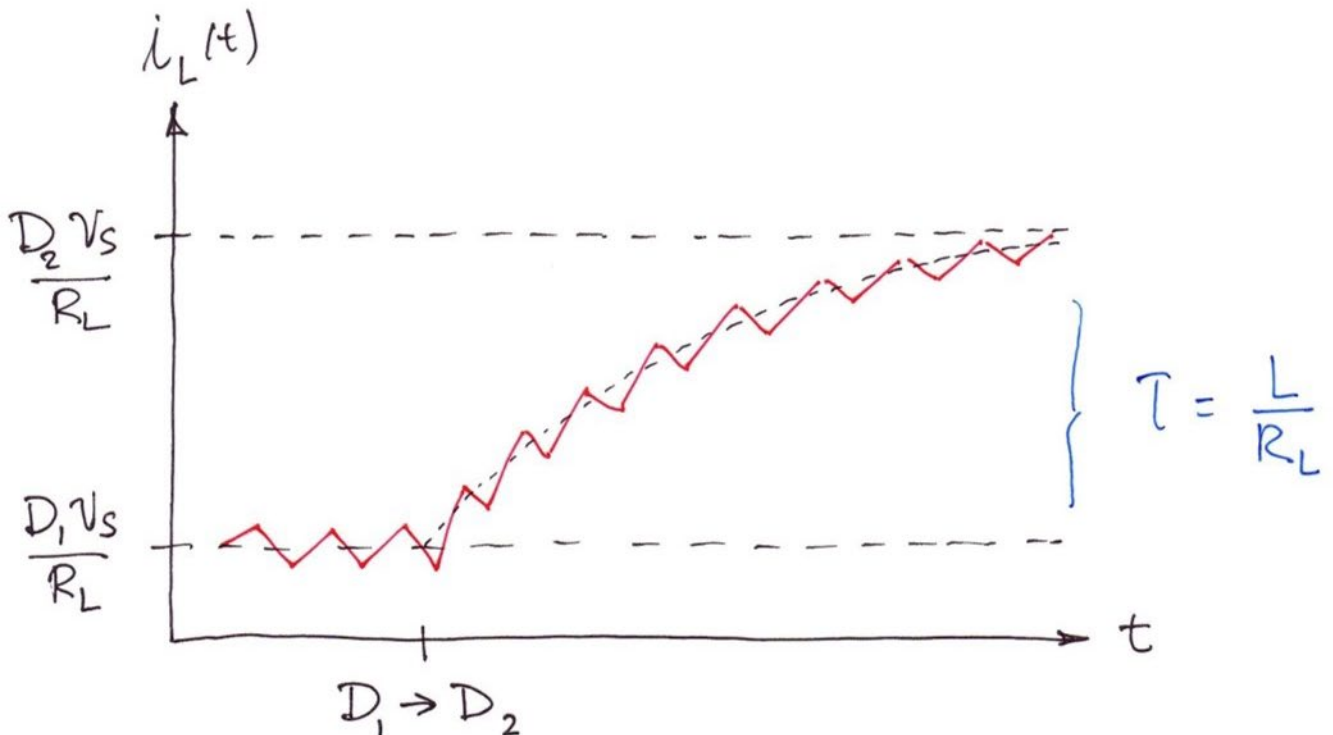
Dynamics

Moving Average $\Rightarrow \bar{x}(t) = \frac{1}{T} \int_{t-T}^t x(s) ds$

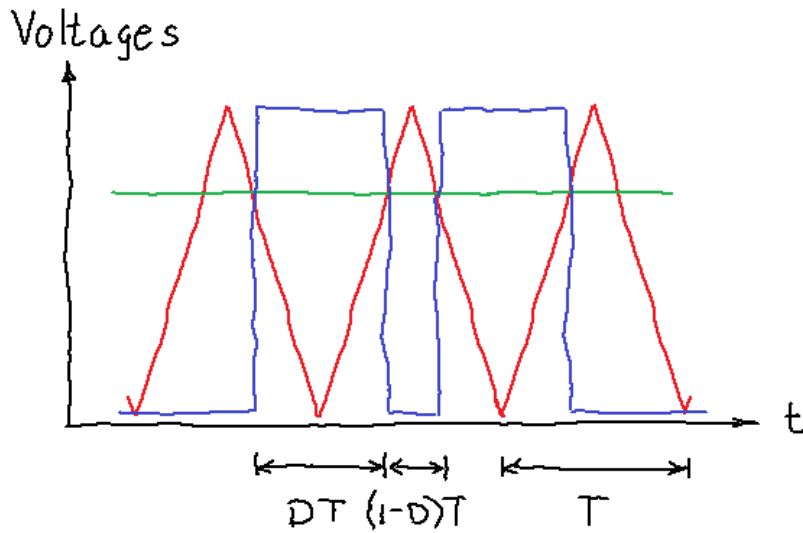
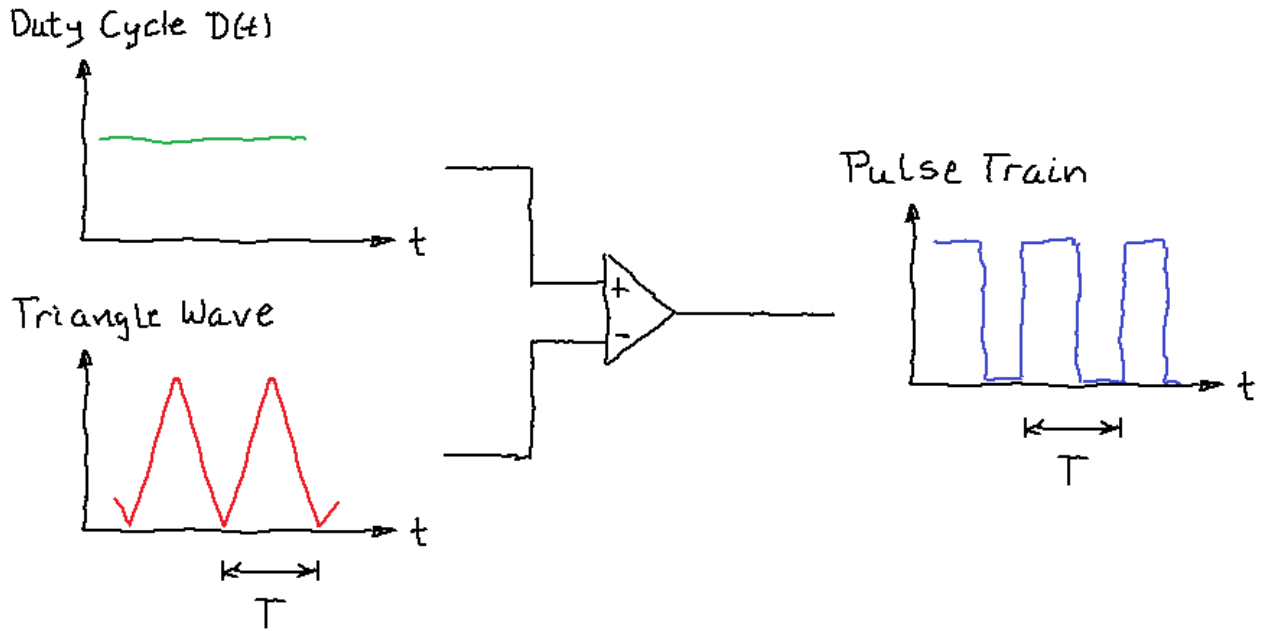
$$\frac{d\bar{x}(t)}{dt} = \frac{x(t) - x(t-T)}{T} = \frac{d\bar{x}(t)}{dt}$$

Dynamics $\Rightarrow L \frac{d\bar{i}_L(t)}{dt} + R_L \bar{i}_L(t) = \bar{v}_M(t)$

$$= D(t) v_s$$



Implementation: PWM



Implementation: Power Electronics

